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The AUSTRALIS Wildfire Simulator

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Collaboration between Landgate, FESA and UWA Computer
Science

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AUSTRALIS Wildfire Simulator

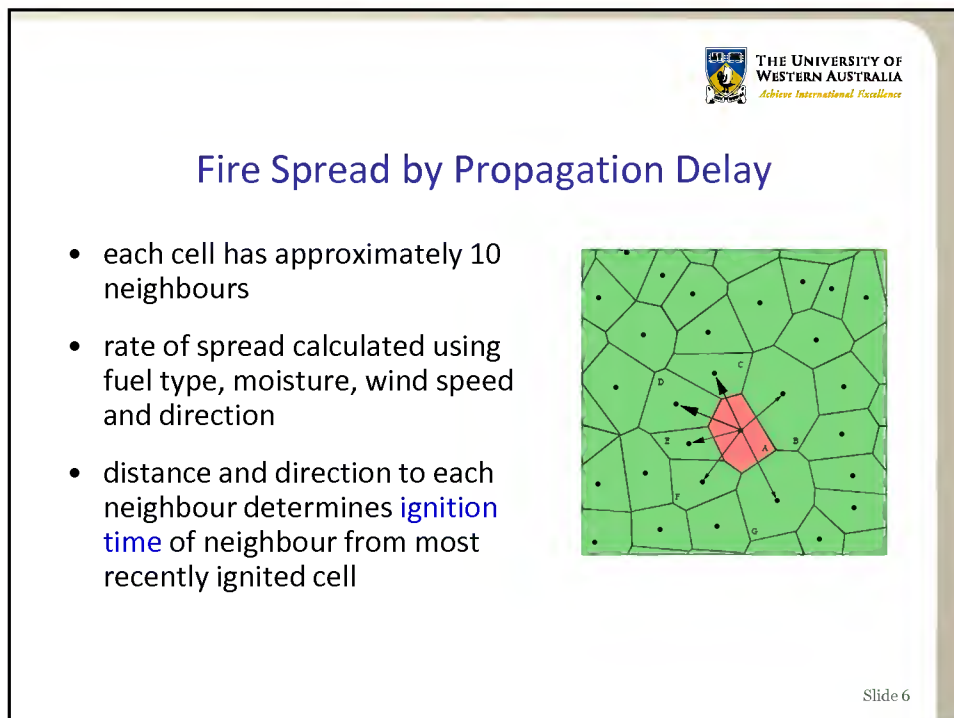
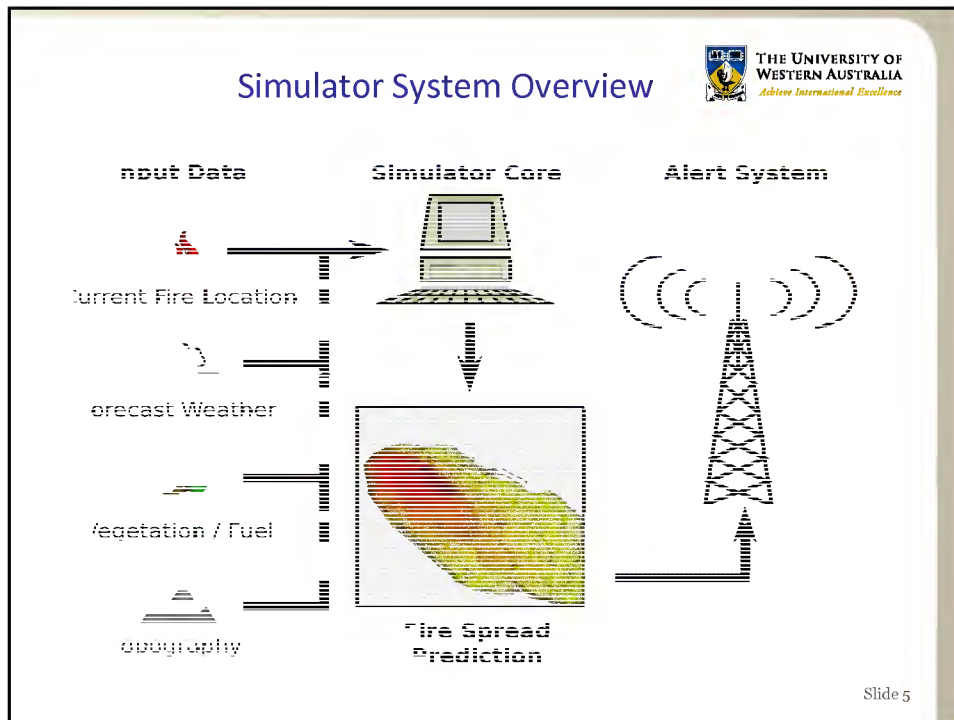
- predicts bushfire spread using fuel, weather and rate-of-spread data
- allows the location of future fire perimeters to be communicated via email, SMS and maps on web enabled mobile devices
- rapidly generates detailed spread maps **fully automatically**

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Wildfire Simulator may be used for:

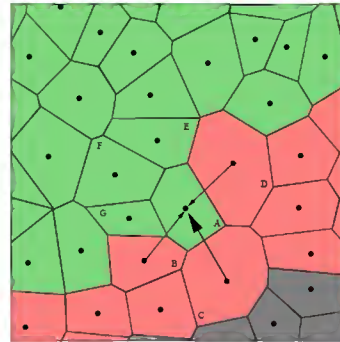
- response management – spread prediction of actual live fires, issuing alerts and maps with future fire locations
- planning – examination of effectiveness of fuel reduction and risk assessment strategies
- training – running training scenarios for incident controllers:
e.g. multiple live fires in high fire danger index conditions

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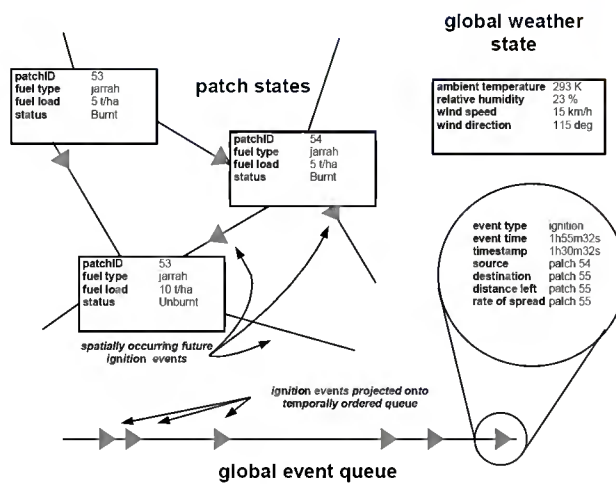
Spread over Landscape with wind from SE

- each cell in one of three states: *unburnt*, *burning* or *burnt*
- ignition changes the state of *unburnt* cells to *burning*
- when cell ignited, ignition of each of its unburnt neighbours is **calculated** and **scheduled**
- burnt cells cannot be re-ignited



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Discrete Event Simulation

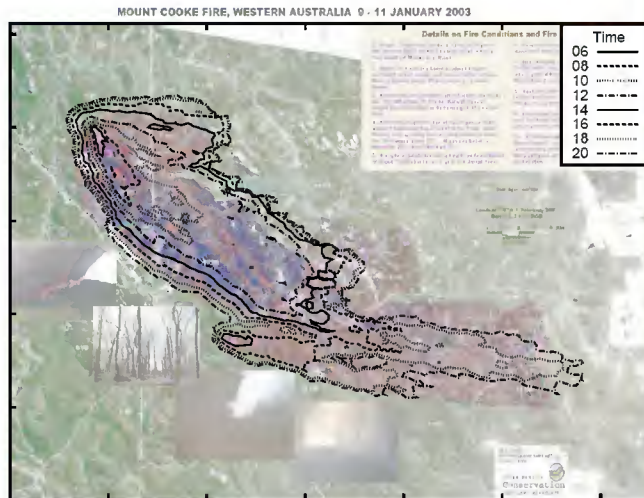


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AUSTRALIS Simulator: validation using historical fires



Mt Cooke fire simulation with fuel ages resulting from prescribed burning history

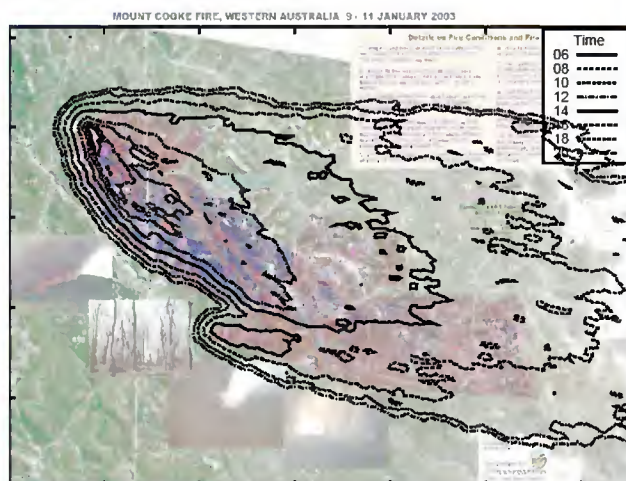


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Same scenario with no prior fuel reduction



Mt Cooke fire simulation assuming all areas have 15 year old fuel



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Data sets required prior to operation

- topographic maps
- vegetation maps
- fuel load maps
- rate-of-spread model for each vegetation type
- current and forecast weather – downloaded automatically from the Bureau of Meteorology
- ignition locations and time of ignition (or current fire perimeter) – entered manually into GIS

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Fast simulation permits:

- new predictions rapidly generated if location of fire perimeter updated or weather forecast changes
- fire managers able to run **what if** simulations for alternative weather scenarios e.g. stronger winds or timing of change in wind direction (passage of a front)
- current simulations 10km x 10km at 100m resolution (~7000 cells) in ~30s

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Challenges

- accurate forecast weather for fireground location
- accuracy of fuel mapping; fuel ages, load and type
- fire behaviour models in extreme conditions; may under-predict rates of spread
- availability of accurate data on current fire location
- validation of simulation technology

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Fire Behaviour Models

- Existing Fire Behaviour Models used to predict rates of fire spread from cell to cell based on weather and fuel inputs
- Selection of appropriate FBM based on vegetation type
- Choice may be constrained by input data availability
 - e.g. Project Vesta fuel hazard score maps
- **Problem** : FBMs may under-predict rates of spread in **extreme** conditions
 - ARC project with FESA and Landgate uses remote sensing and historical fire data to address this

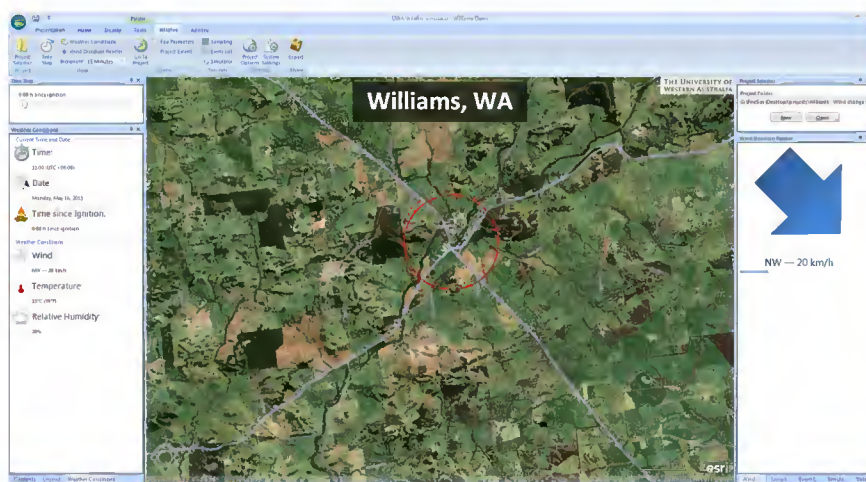
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Validation

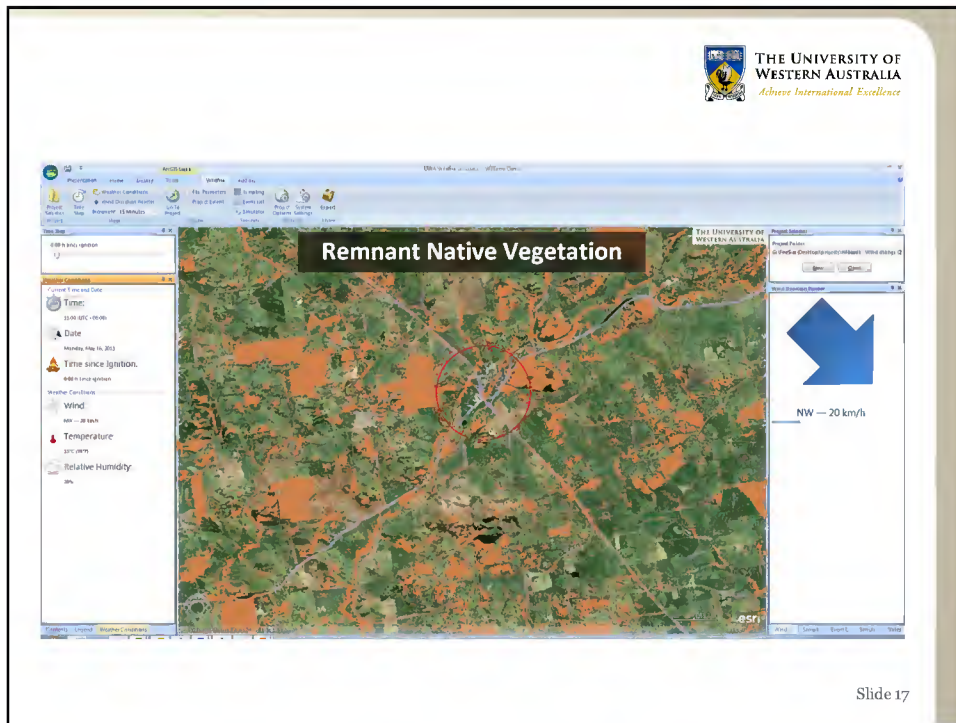
- Validation is necessary to:
 - test simulation algorithms and software
 - improve Fire Behaviour Models
 - increase confidence in simulator results
- Validate by simulating as many historical fires as possible where good data is available
- Challenge : sourcing high quality data from previous **extreme** fires
- Validate with “live” FESA data last fire season

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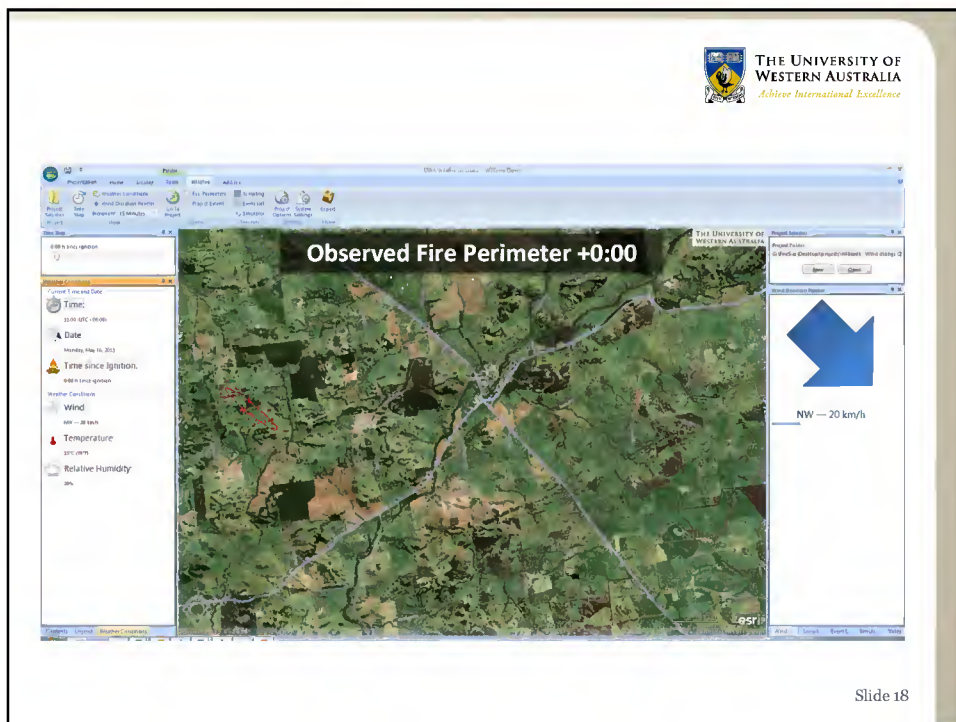
Australis Simulator Demonstration



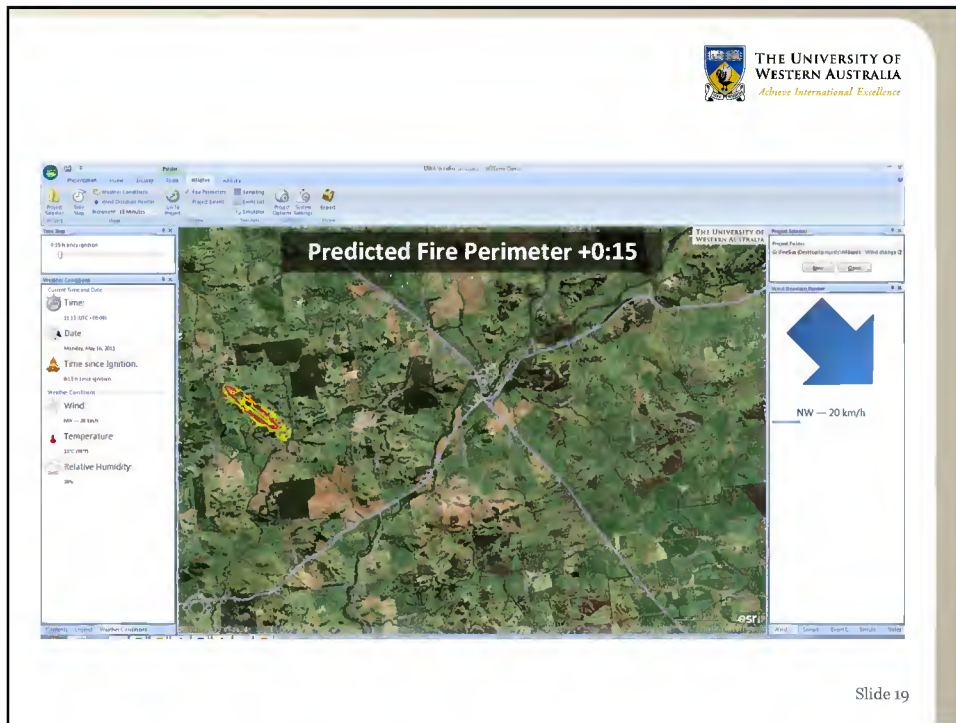
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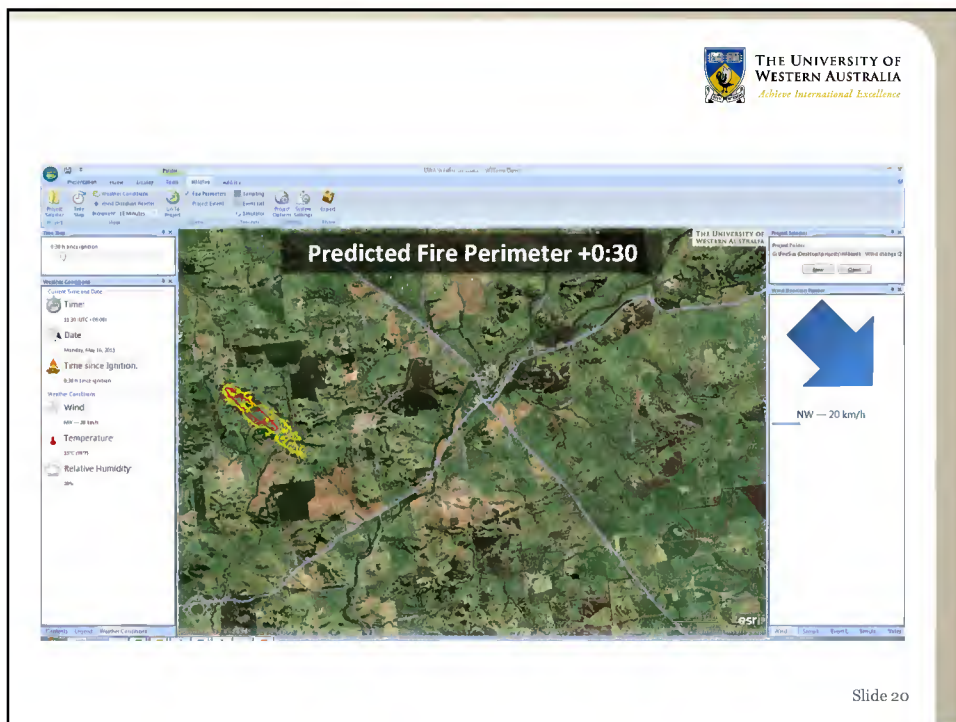
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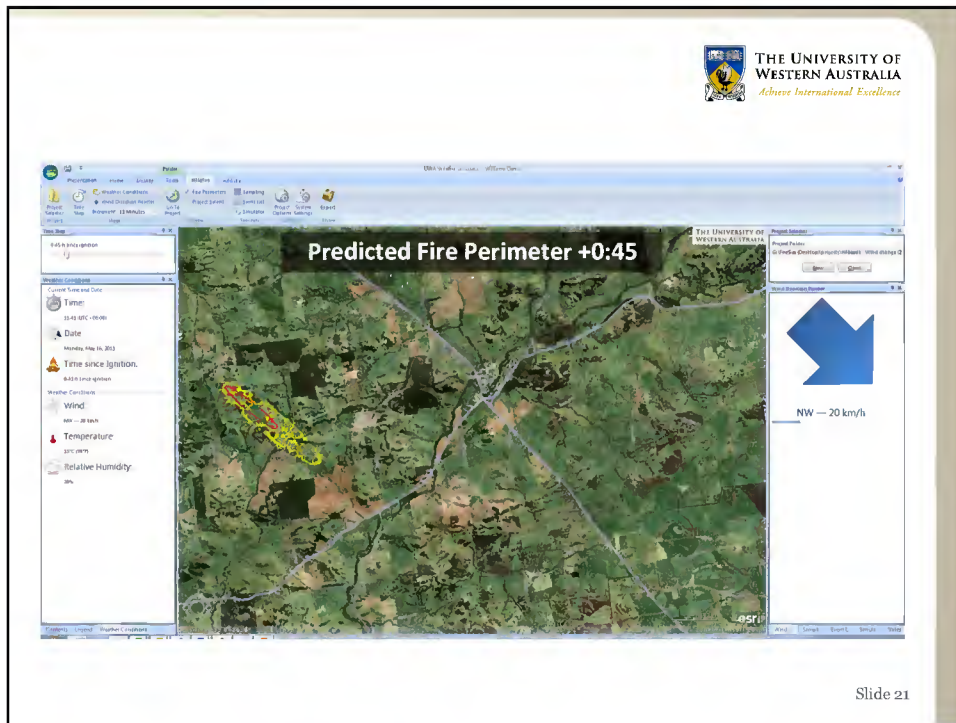
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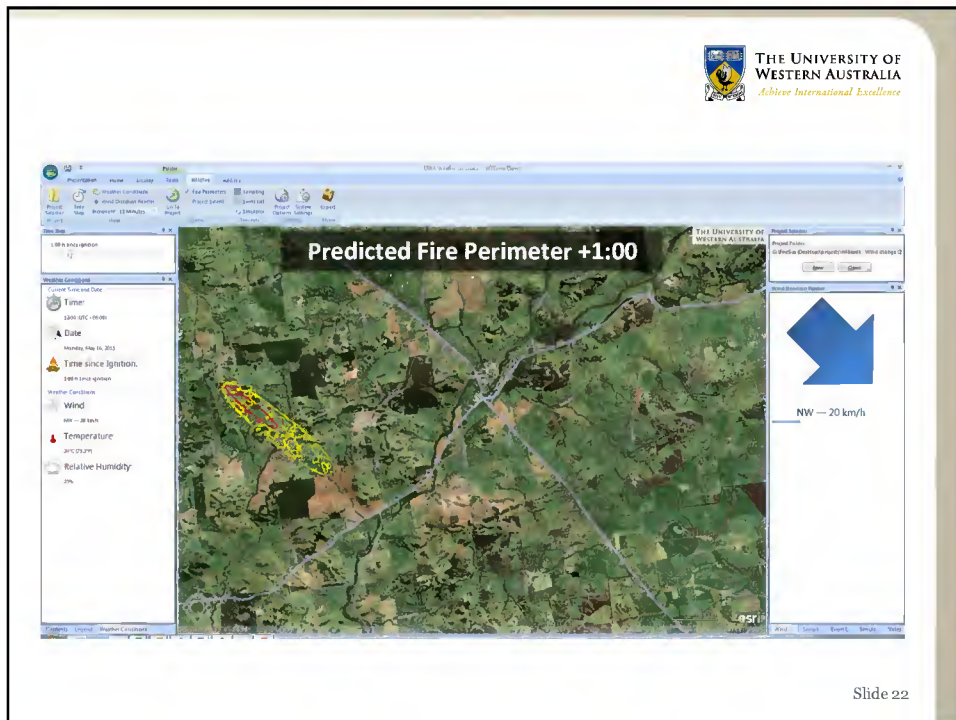
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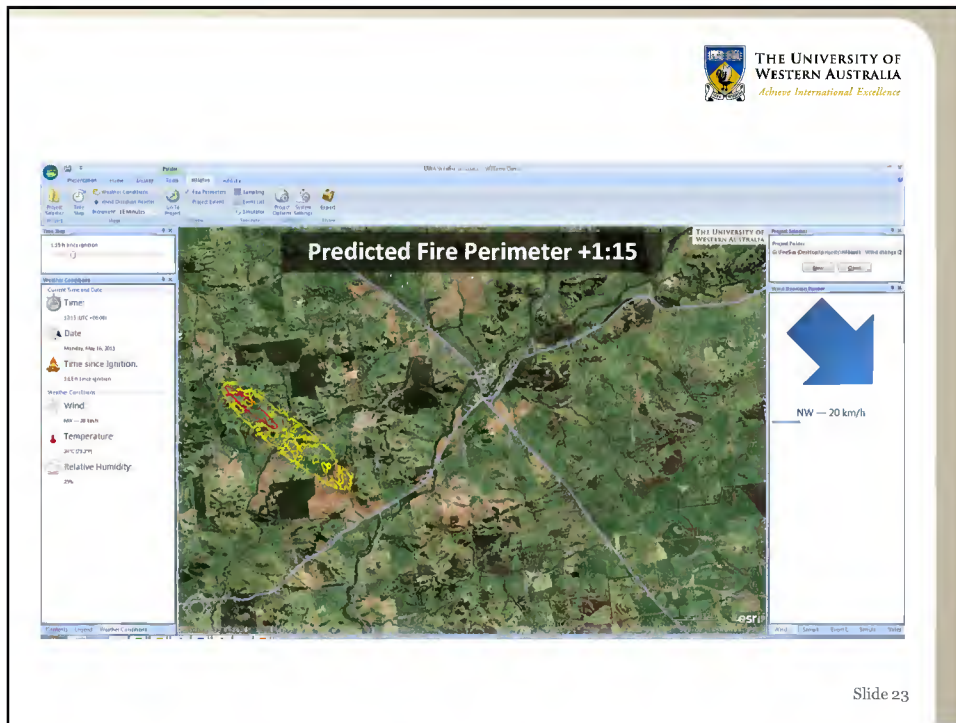
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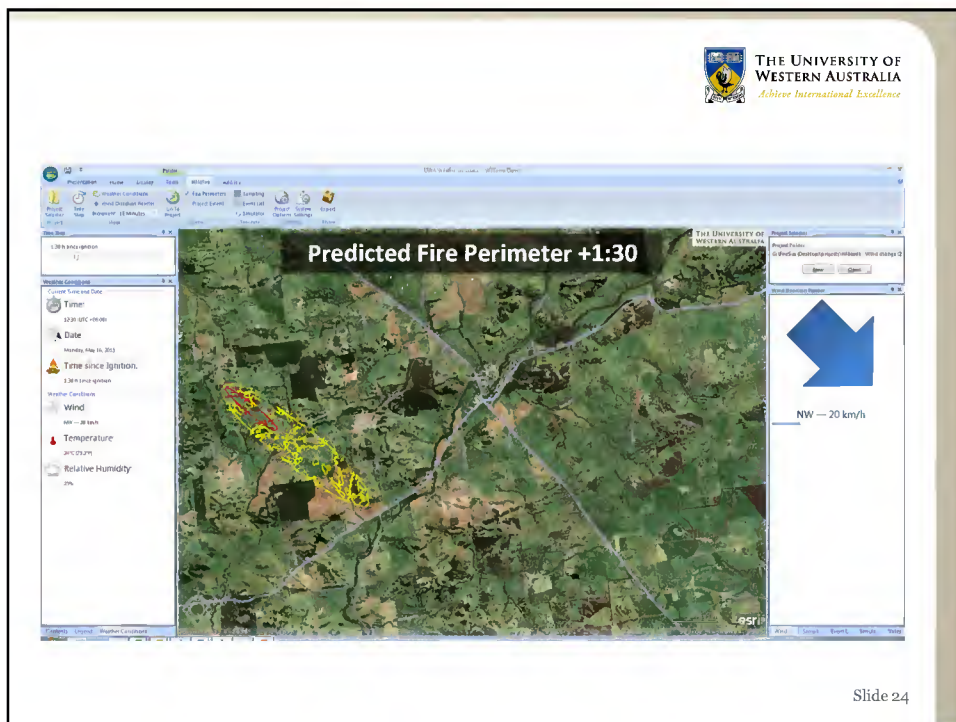
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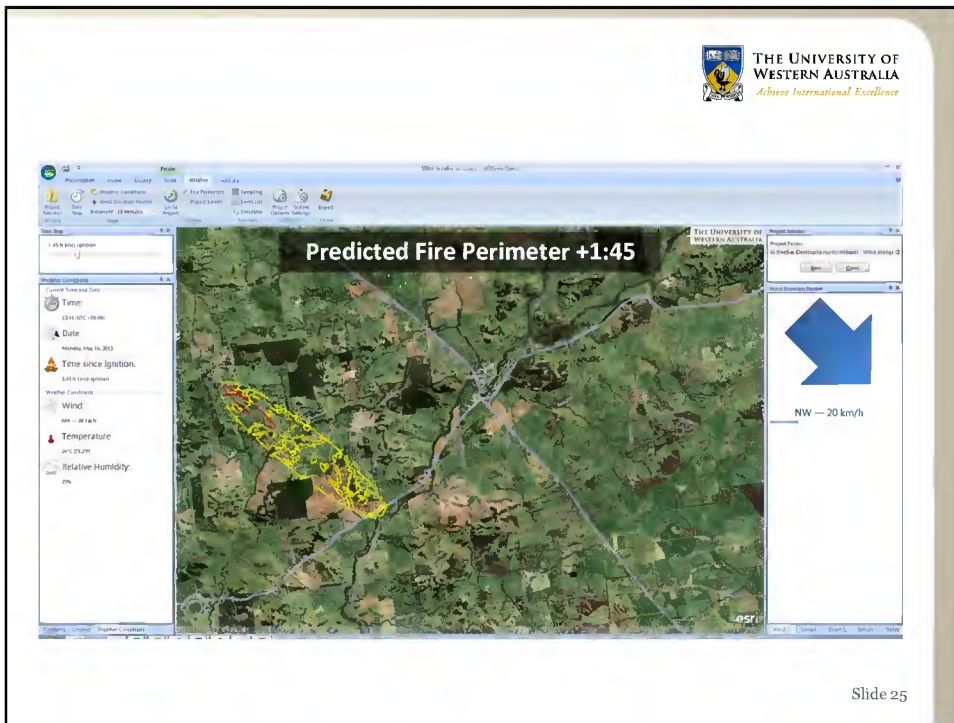
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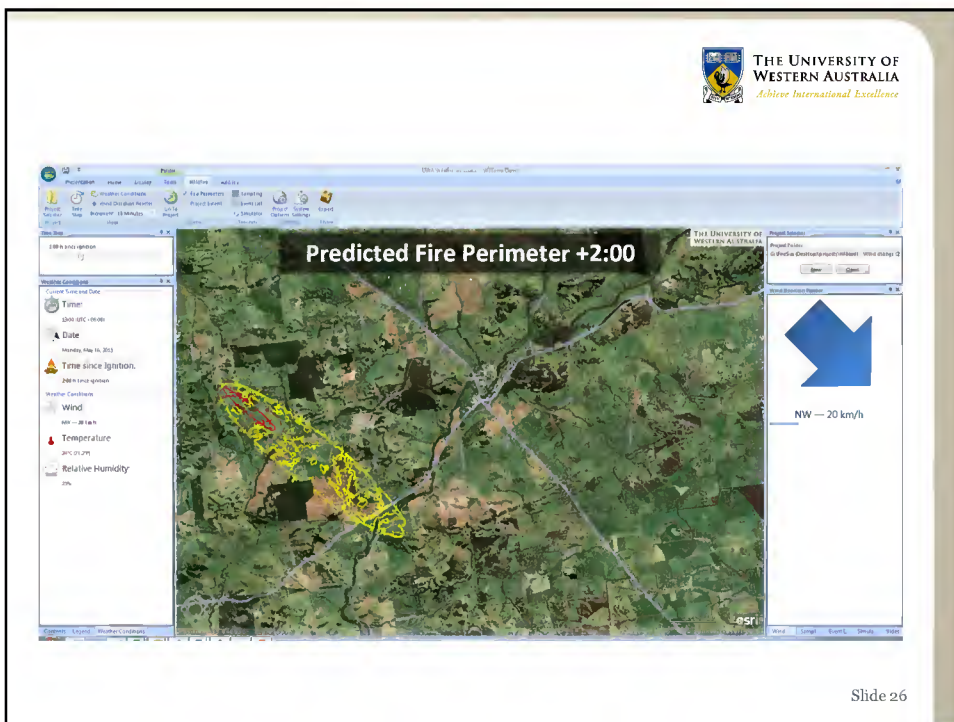
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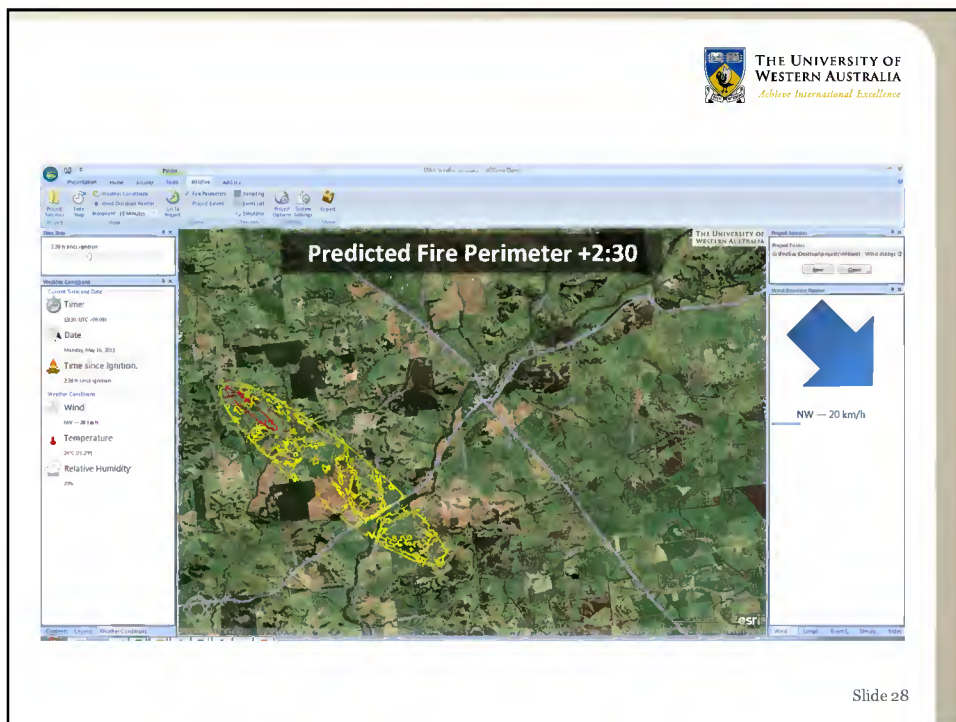
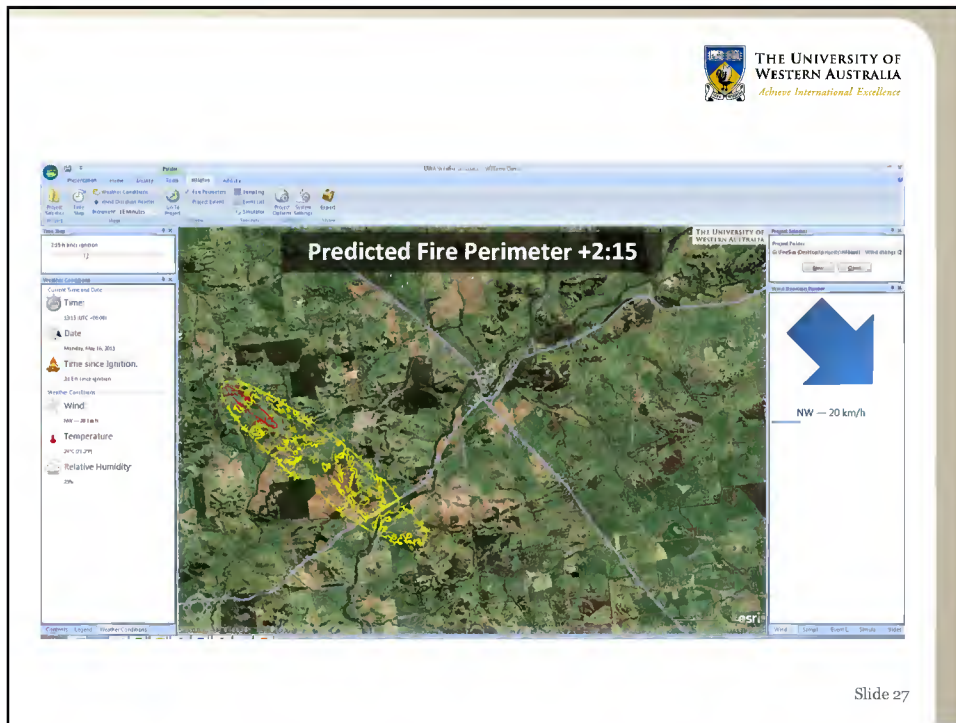
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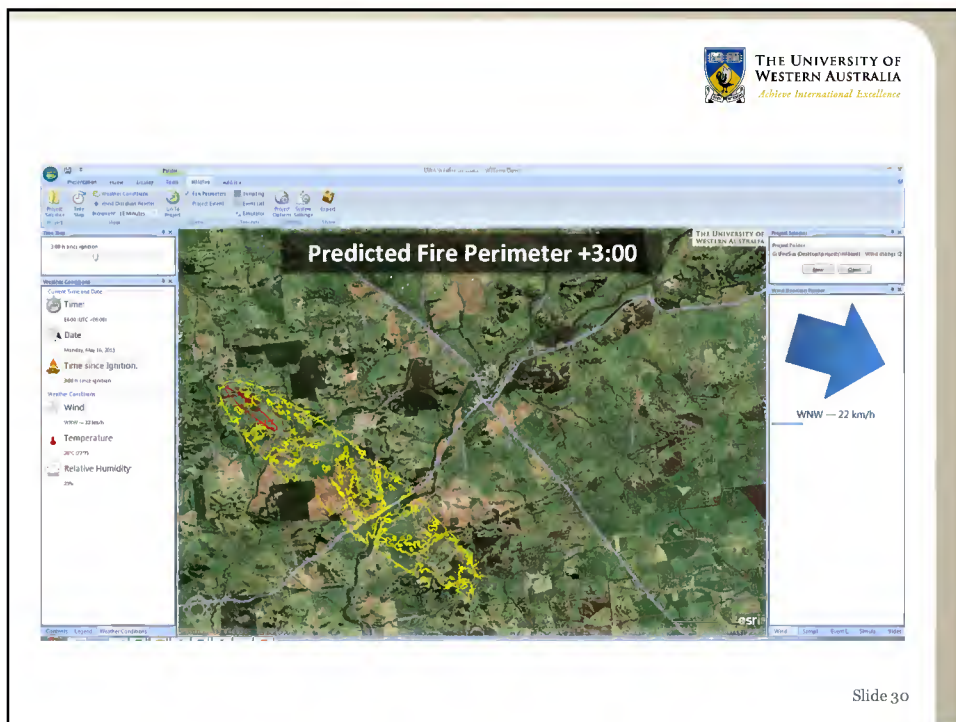
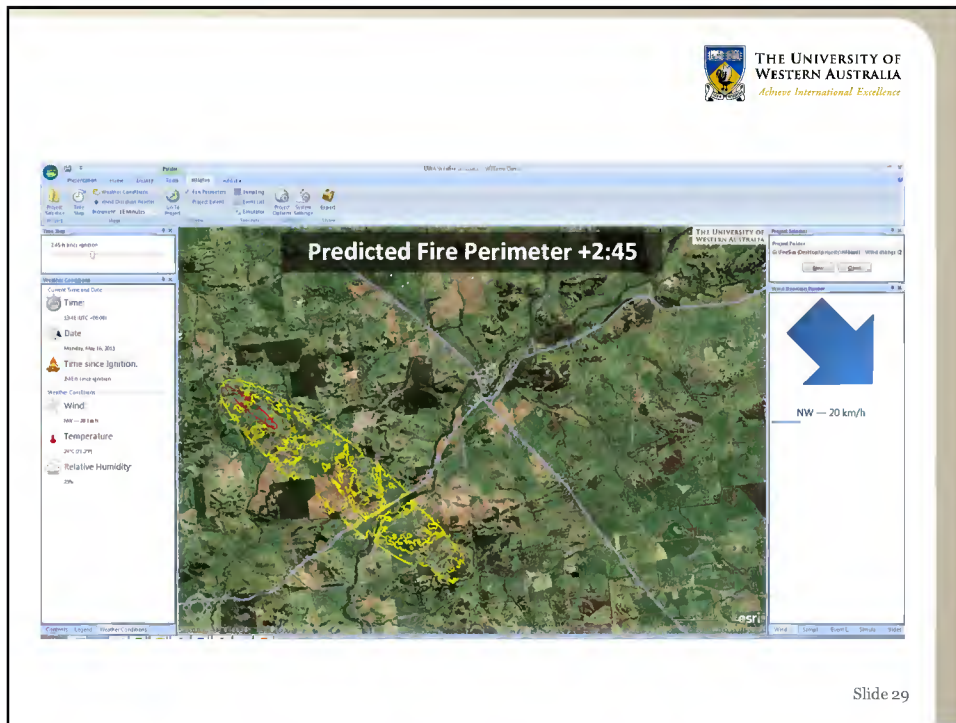


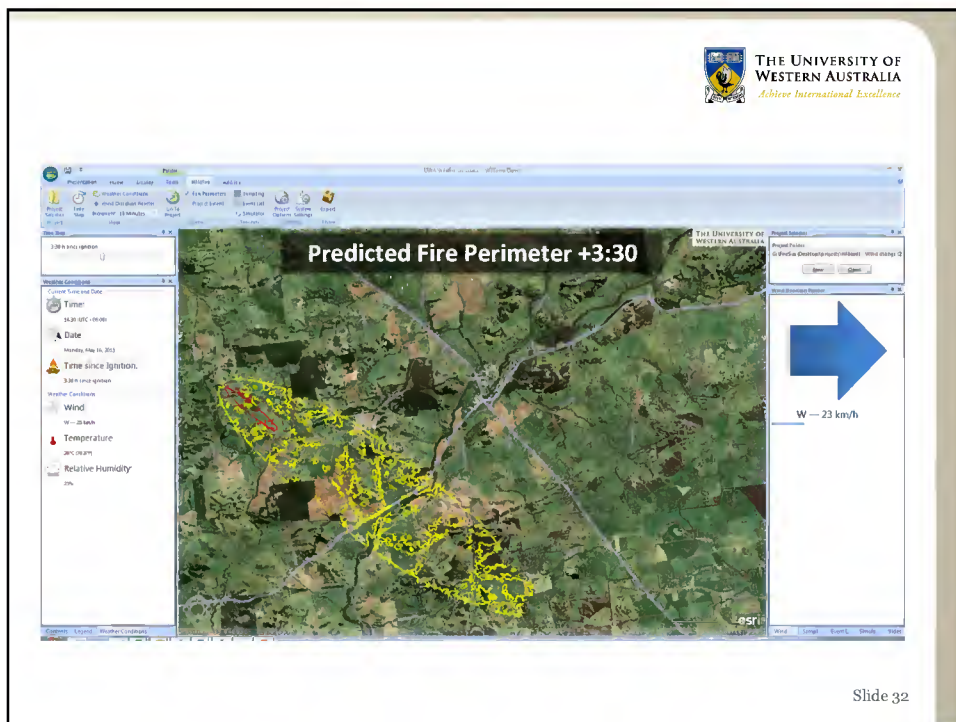
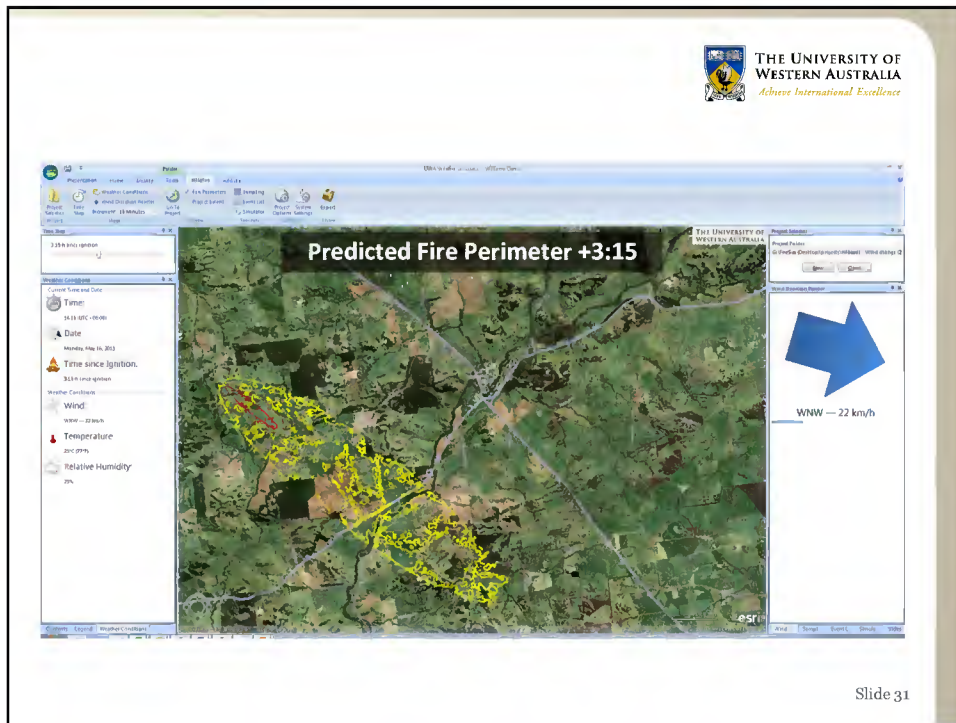
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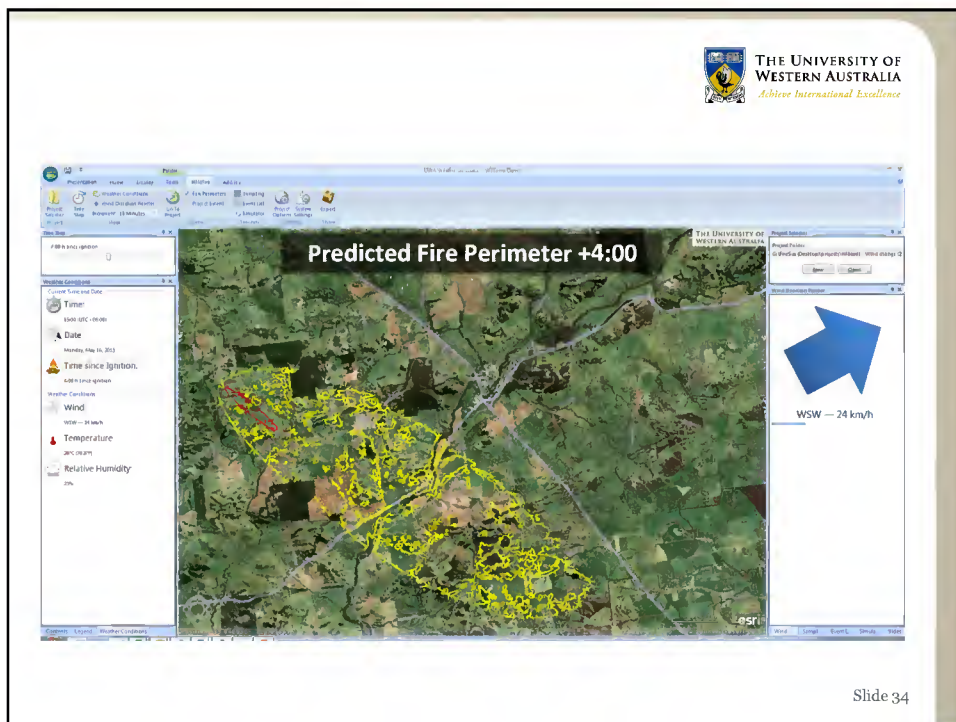
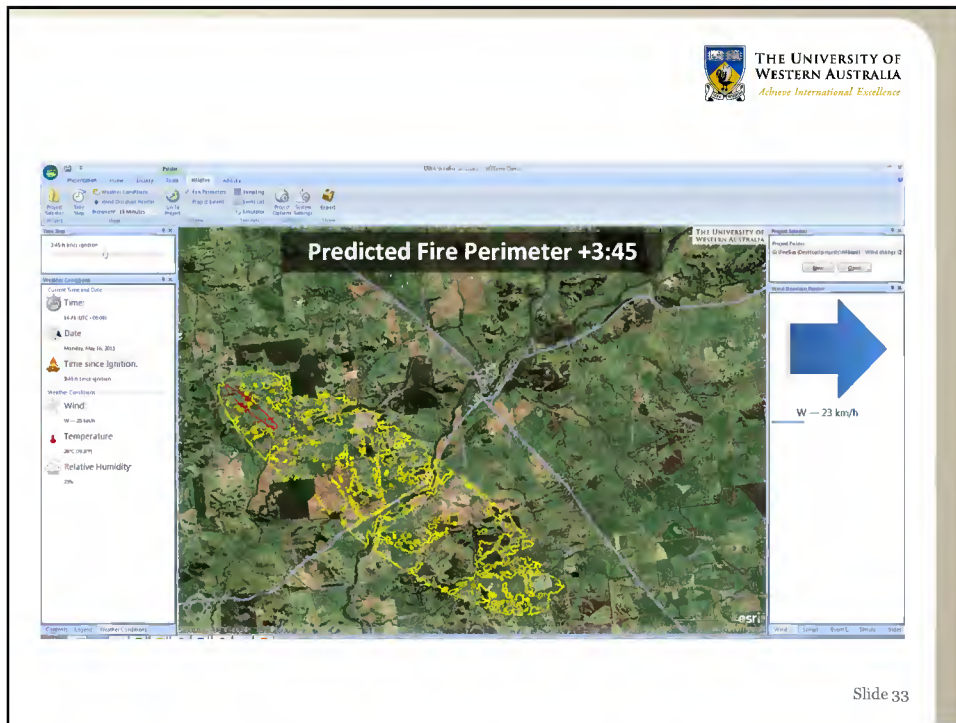


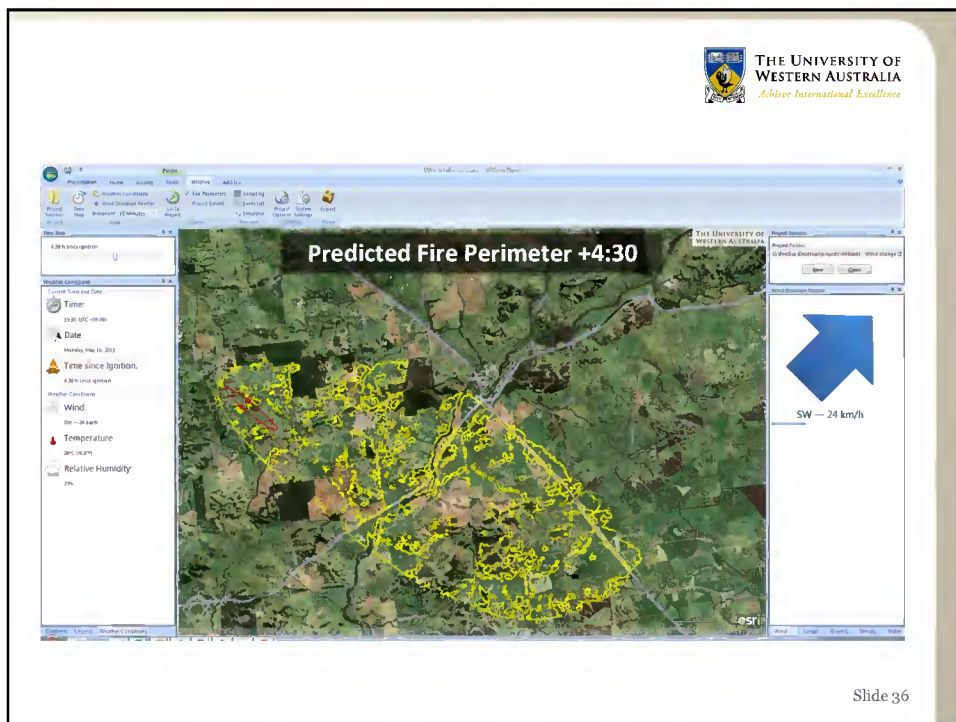
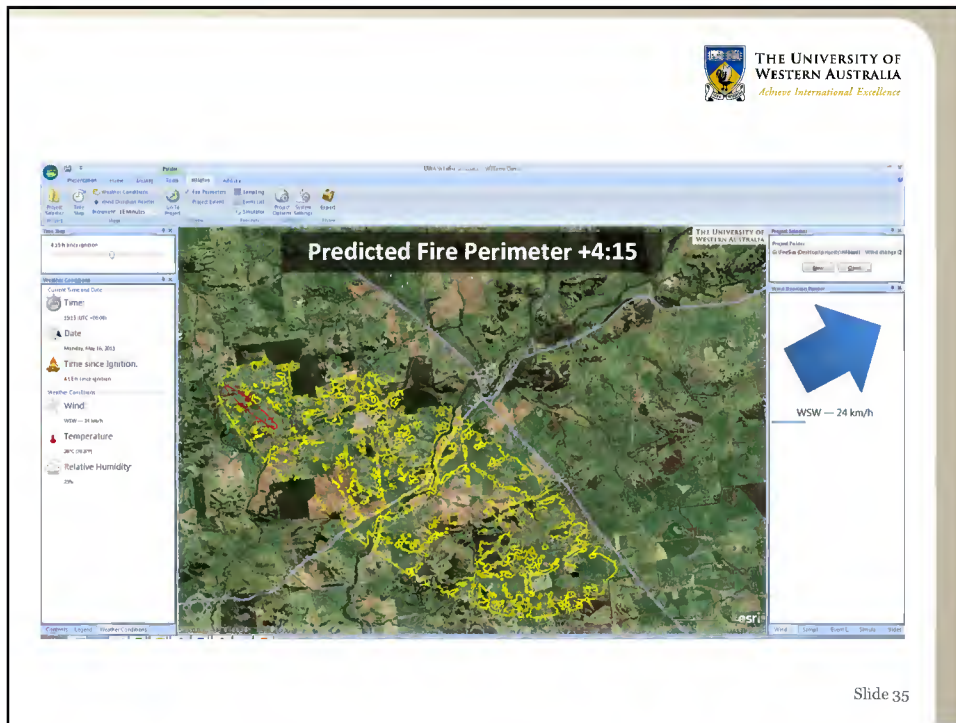
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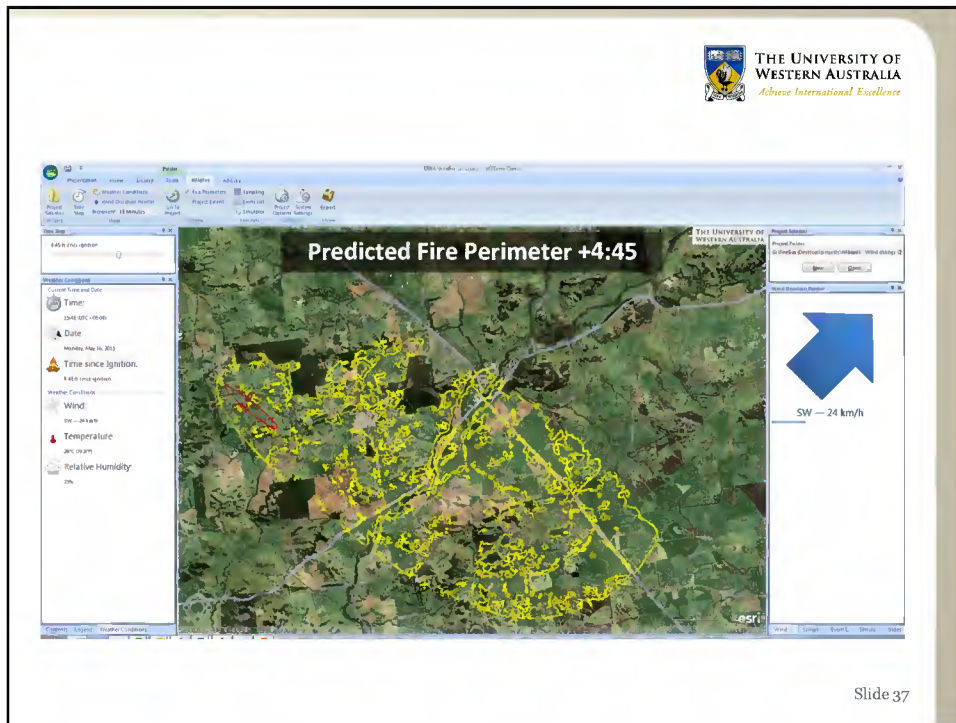




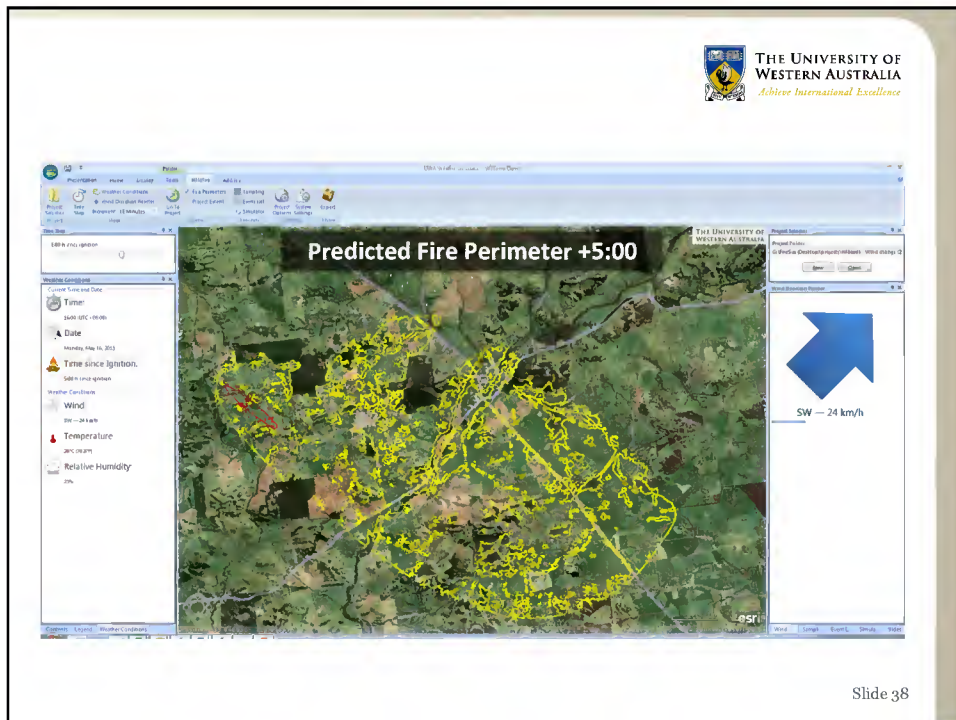




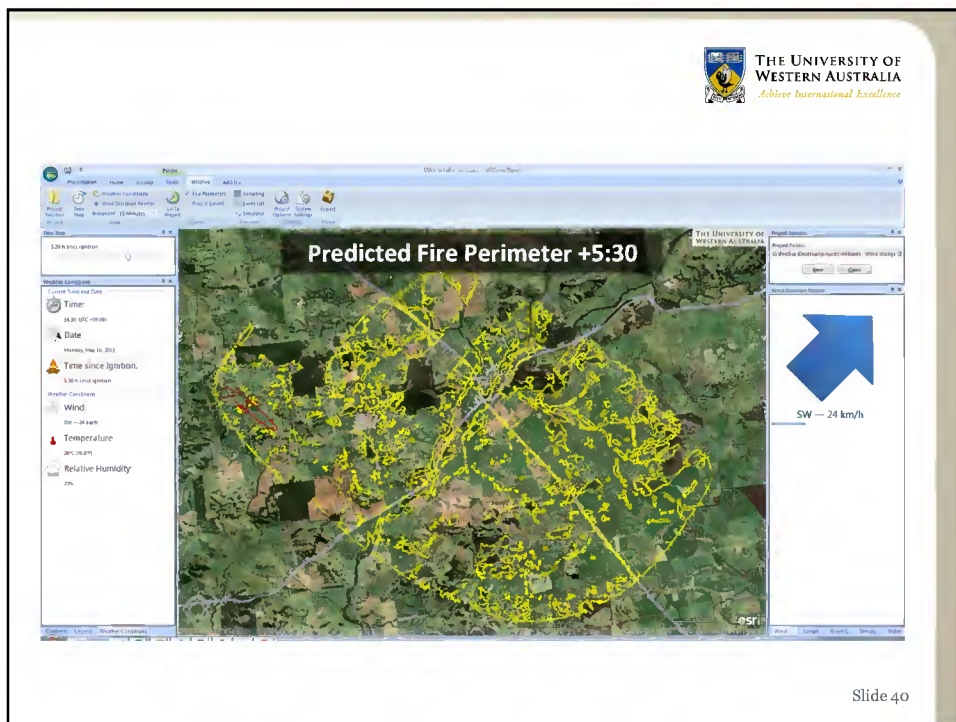
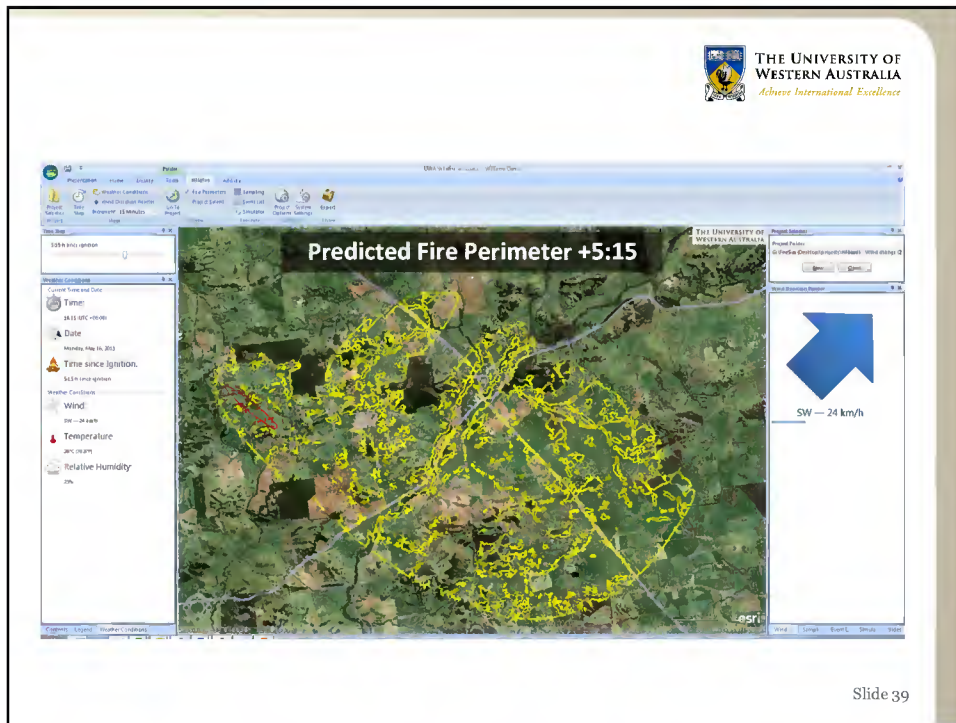




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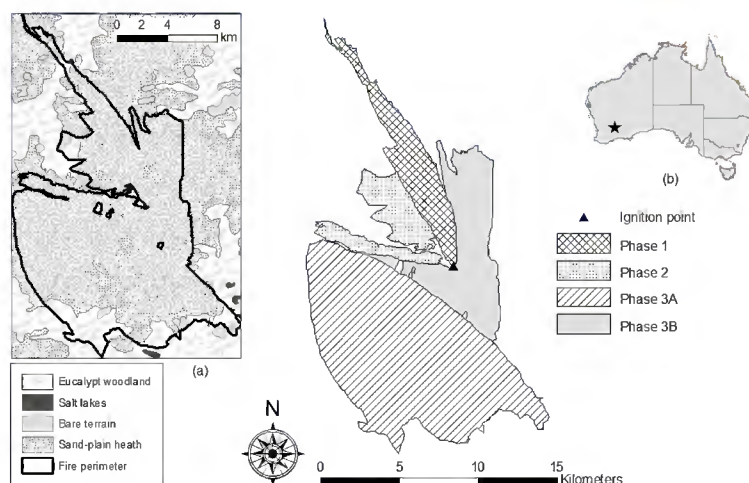
Simulating the Boorabbin Fire, WA

- *Fire progression perimeters* were reconstructed at high spatial and temporal resolution^A
- *Simulation inputs* obtained from coronial reports into meteorological conditions^B and fire development chronology^A
- Simulations investigated the accuracy of *rate-of-spread meters*, the effect of *length-to-breadth ratios* and *key sources of inaccuracy* (e.g. wind direction and vegetation map)
- Four phases were independently simulated: 1, 2, 3A and 3B

^A Goldfields Fire 13 (Boorabbin Fire): Fire Development Chronology, GHD Pty Ltd, P. de Mar (2008)

^B Meteorological aspects of the Boorabbin fire: 28 December 2007 – 8 January 2008, Bureau of Meteorology (2008)

Spatial extent of the Boorabbin Fire (28-30 December 2007)



Geo-referenced perimeters of the Boorabbin fire supplied by the Department of Environment and Conservation, Western Australia (DEC) and P. de Mar (GHD Pty Ltd)

Vegetation communities



Sand-plain heath

Eucalypt woodland
(predominantly Salmon gum)



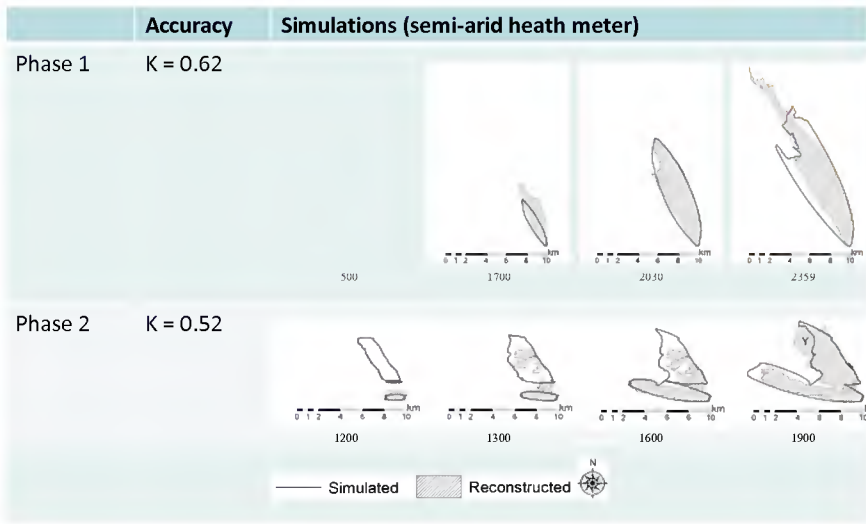
Meteorological conditions at Southern Cross AWS (~75 km W)



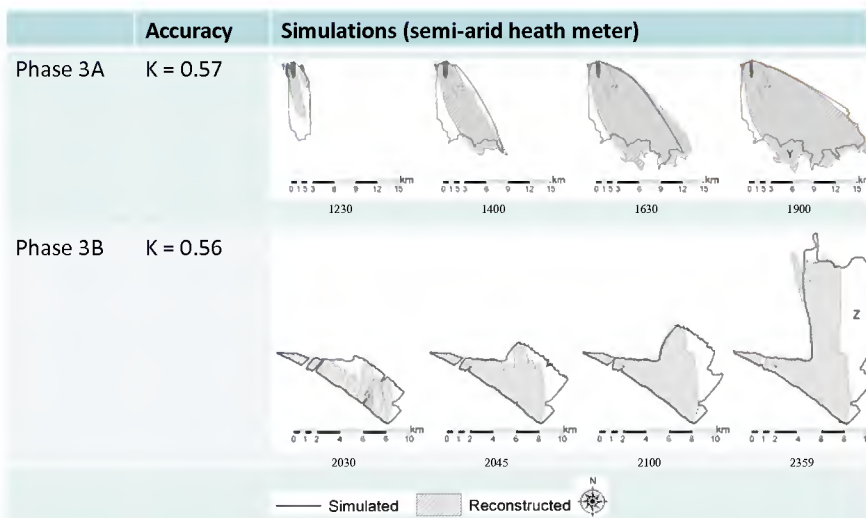
	Phase 1	Phase 2	Phase 3A	Phase 3B
Time (WDT; UTC+9)	1200–2400	1100–1900	1100–2000	2000–2400
Date	28 December 2007	29 December 2007	30 December 2007	30 December 2007
Area burned ^A (ha)	2,200	1,950	10,000	3,700
<i>Meteorological conditions^B</i>				
Temperature (°C)	19–37 (31)	25–35 (32)	38–43 (42)	20–38 (28)
Relative humidity (%)	19–58 (30)	18–36 (24)	4–11 (7)	9–68 (41)
Wind speed (km h ⁻¹)	18–39 (27)	19–24 (21)	22–44 (34)	26–48 (37)
<i>Fire weather severity^B</i>				
Fire Danger Index (FDI)	28	20	104	47
Fire Danger Rating (FDR)	Very High	High	Extreme+	Extreme

Source: ^A (de Mar 2008); ^B Southern Cross AWS (Bureau of Meteorology 2008)

Accuracy of simulated perimeters (Phases 1 & 2)



Accuracy of simulated perimeters (Phases 3A & 3B)



Correcting for inaccuracy in wind direction



Wind direction			Simulations		
Time (WDT)	Wind direction (°)		Inferred	Observed	Reconstructed
	Observed at S. Cross AWS ^A	Inferred from reconstruction ^B			
2000	219	215			
2030	210	180			
2100	185	180			
2200	182	180			
2300	174	174			
2359	172	172			

^A (Bureau of Meteorology 2008) ^B (de Mar 2008)

Wind direction	Accuracy (K)
Observed	0.56
Inferred	0.66